



## Use of Force Team

**Purpose:** To instruct Criminal Justice Operations students in the safe and legal use of firearms. To improve their cognitive, emotional and physical skills required for Marksmanship Training and Firearms Safety.

**Description of Event:** Students will take part in a simulated use of force career development event. The following skills will be evaluated:

1. Firearms Safety
2. Accuracy
3. Cognitive

**Limit:** 1 team of 4 students per chapter

**Dress Code:** Appropriate dress to include business attire, chapter uniform or other attire appropriate for the competition, or as directed by your chapter advisor.

**Rules and Procedures:**

1. A student must be enrolled in a secondary public service criminal justice education program or a program completer as recognized by Florida Department of Education. The CJ student must have had appropriate firearms safety training and training in the laws and use of deadly force in Florida.
2. The contestants will complete the following career development courses:
  - a. Course 1: two hands, normal shooting stance- 5 rounds/5 seconds at 7 yards
  - b. Course 2: two hands, normal shooting stance- 5 rounds/7 seconds at 15 yards
  - c. Course 3: strong hand, un-supported 5 rounds/7 seconds at 7 yards
  - d. Course 4: weak hand, un-supported 5 rounds/10 seconds at 7 yards
  - e. Course 5: two hands, normal shooting stance-10 rounds/10 seconds at 7 yards (5 rounds, magazine switch, 5 rounds).
  - f. Total Possible Points: 300
  - g. Points are awarded for 8, 9, and 10 rings (these are the only ones on the target). Anything not in these rings doesn't count. If it is on the line between two different point values, then the shot will count towards the higher value.
  - h. Tie-breaker is round grouping (farthest distance is displayed after course is finished)
  - i. Deductions-10 points for moving from interview stance before buzzer. 10 points for each shot fired over the required amount.
  - j. The system will not register any shot after the time allotted.
  - k. Competitors will have to keep track of how many shots fired by each shooter (team members can count out the number as they are fired to help their teammates).
  - l. All courses from a Blackhawk duty holster (double retention), must begin in interview stance, cannot draw weapons until buzzer sounds (holster will be provided) or schools may use their own holsters and or duty belt. The holster must fit a Glock 22 or Glock 17 and be at least a double retention holster.



3. Space will not permit the competition to be viewed by other than those directly involved in judging or supervising.

#### Required Personnel:

1. Two monitors to watch contestants.
2. Two Judges to record and calculate scores.
3. One Supervisor to run FATS equipment.
4. Courtesy Corps Members---number to be determined by the Event Chairperson.

#### Facilities and Equipment:

The State Director will work with the hotel, Chairperson and Conference Site Chair to provide an adequate facility (*room*) and area to hold the competition and competing teams prior to their scheduled time to compete.



## Use of Force Teams Scoring Guidelines

Student Name		Final Score	
School		Team Member Number (1-4)	
Team Number			
Judge's Name		Judge's Signature	
Judge's Name		Judge's Signature	

Course	Score	Deductions	Grouping
Course 1			
Course 2			
Course 3			
Course 4			
Course 5			
Totals			
Average			

Comments: \_\_\_\_\_

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Total points

	possible
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## Use of Force Teams

### Judge's Winner Sheet

1st Place School

Team

2<sup>nd</sup> Place School

Team

3<sup>rd</sup> Place School

Team

4<sup>th</sup> Place School

Team

5<sup>th</sup> Place School

Team